

3 Basic Concepts from Linear algebra)

Linear algebra is an important prerequisite in order to understand the model formulation and calculations within Mixed Model. The following slides served as a brush-up on the theory, with presentation of the most important concepts and results.

Link to the full screen presentation¹

¹<http://www.jbs.agrsci.dk/biometri/Courses/HSVmixed2001/LinAlg.f.pdf>

Why Linear Algebra??

- Many statistical models used in practice are assumed to have some kind of a linear structure. (Linear regression and analysis of variance are classical examples.)
- Linear algebra is the branch of mathematics that deals with linear structures.
- Linear algebra is a convenient tool for handling models with linear structures.
- Moreover, many concepts from linear algebra can be given geometrical interpretation.

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- Hence geometry can be a way to understand statistical models with linear structures

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Vectors

Vectors: A column vector is a list of numbers stacked on top of each other, e.g.

$$a = \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix}$$

A row vector is a list of numbers written one after the other, e.g.

$$b = (2, 1, 3)$$

In both cases, the list is ordered, i.e.

$$(2, 1, 3) \neq (1, 2, 3).$$

- **Note** In what follows all vectors are column vectors unless otherwise stated.

In general an n -vector has the form

$$a = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$$

where the a_i s are numbers.

Transpose of vectors: This means that a column vector is turned into a row vector and that a row vector is turned into a column vector. The transpose is denoted by “ \top ”. For example,

$$a^\top = (a_1, a_2, \dots, a_n)$$

Hence transposing twice takes us back to where we started:

$$a = (a^\top)^\top$$

- Example:

$$\begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix}^\top = [1, 3, 2] \quad \text{og} \quad [1, 3, 2]^\top = \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix}$$

Multiplying a vector by a number: If a is a vector and α is a number then αa is the vector

$$\alpha a = \begin{bmatrix} \alpha a_1 \\ \alpha a_2 \\ \vdots \\ \alpha a_n \end{bmatrix}$$

- Example:

$$7 \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 7 \\ 21 \\ 14 \end{bmatrix}$$

Sum of vectors: Let a and b be n -vectors. The sum $a + b$ is the n -vector

$$a + b = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix} = \begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \\ \vdots \\ a_n + b_n \end{bmatrix} = b + a$$

- **Note** Only vectors of the same dimension can be added !
- Example:

$$\begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} + \begin{bmatrix} 2 \\ 8 \\ 9 \end{bmatrix} = \begin{bmatrix} 1 + 2 \\ 3 + 8 \\ 2 + 9 \end{bmatrix} = \begin{bmatrix} 3 \\ 11 \\ 11 \end{bmatrix}$$

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Inner product of vectors: Let a and b be n -vectors. The inner product $a \cdot b$ is the *number*

$$a \cdot b = a_1b_1 + a_2b_2 + \cdots + a_nb_n = \sum_{i=1}^n a_ib_i$$

- **Note** The product is a number – not a vector
- **Note** Only vectors of the same dimension can be multiplied!
- Example:

$$\begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 8 \\ 9 \end{bmatrix} = 1 \cdot 2 + 3 \cdot 8 + 2 \cdot 9 = 44$$

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The length (norm) of a vector: The length (or norm) of a vector a is

$$\|a\| = \sqrt{a \cdot a} = \sqrt{\sum_{i=1}^n a_i^2}$$

The 0–vector and the 1–vector: The 0–vector (1–vector) is a vector with 0 (1) on all entries. The 0–vector (1–vector) is frequently written simply as 0 (1) or as 0_n (1_n) to emphasize that it is of length n .

Orthogonal (perpendicular) vectors: Two vectors a and b with $a \neq 0$ and $b \neq 0$ are orthogonal if their inner product is zero, written

$$a \perp b \Leftrightarrow a \cdot b = 0$$

Matrices

Matrix: A matrix A with r rows og c columns is an $r \times c$ table of the form

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1c} \\ a_{21} & a_{22} & \dots & a_{2c} \\ \vdots & \vdots & \ddots & \vdots \\ a_{r1} & a_{r2} & \dots & a_{rc} \end{bmatrix}$$

It is said that A has the dimension $r \times c$.

- **Note** One can regard A as consisting of c columns vectors put after each other:

$$A = [a_1 : a_2 : \dots : a_c]$$

Transpose of matrices: A matrix is transposed by interchanging rows and columns and is denoted by “ \top ”. That is,

$$A^\top = \begin{bmatrix} a_{11} & a_{21} & \dots & a_{r1} \\ a_{12} & a_{22} & \dots & a_{r2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1c} & a_{2c} & \dots & a_{rc} \end{bmatrix}$$

Example:

$$\begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix}^\top = \begin{bmatrix} 1 & 3 & 2 \\ 2 & 8 & 9 \end{bmatrix}$$

- **Note** If A is an $r \times c$ matrix then A^\top is a $c \times r$ matrix.
- **Note** One can regard a column vector of length r as an $r \times 1$ matrix and a row vector of length c as a $1 \times c$ matrix.

Multiplying a matrix with a number: For a number α and a matrix A , the product αA is the matrix

$$\alpha A = \begin{bmatrix} \alpha a_{11} & \alpha a_{12} & \dots & \alpha a_{1c} \\ \alpha a_{21} & \alpha a_{22} & \dots & \alpha a_{2c} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha a_{r1} & \alpha a_{r2} & \dots & \alpha a_{rc} \end{bmatrix}$$

Example:

$$7 \begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} = \begin{bmatrix} 7 & 14 \\ 21 & 56 \\ 14 & 63 \end{bmatrix}$$

Sum of matrices: Let $A = [a_1 : a_2 : \dots : a_c]$ and $B = [b_1 : b_2 : \dots : b_c]$ be $r \times c$ matrices.

The sum $A + B$ is the $r \times c$ matrix given by

$$\begin{aligned} A + B &= [a_1 + b_1 : a_2 + b_2 : \dots : a_c + b_c] \\ &= \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1c} \\ a_{21} & a_{22} & \dots & a_{2c} \\ \vdots & \vdots & \ddots & \vdots \\ a_{r1} & a_{r2} & \dots & a_{rc} \end{bmatrix} + \begin{bmatrix} b_{11} & b_{12} & \dots & b_{1c} \\ b_{21} & b_{22} & \dots & b_{2c} \\ \vdots & \vdots & \ddots & \vdots \\ b_{r1} & b_{r2} & \dots & b_{rc} \end{bmatrix} \\ &= \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \dots & a_{1c} + b_{1c} \\ a_{21} + b_{21} & a_{22} + b_{22} & \dots & a_{2c} + b_{2c} \\ \vdots & \vdots & \ddots & \vdots \\ a_{r1} + b_{r1} & a_{r2} + b_{r2} & \dots & a_{rc} + b_{rc} \end{bmatrix} = B + A \end{aligned}$$

- **Note** Only matrices with the same dimensions can be added.

Example:

$$\begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} + \begin{bmatrix} 5 & 4 \\ 8 & 2 \\ 3 & 7 \end{bmatrix} = \begin{bmatrix} 6 & 6 \\ 11 & 10 \\ 5 & 16 \end{bmatrix}$$

Multiplication of a matrix and a vector: Let A be an $r \times c$ matrix and let b be a c -dimensional column vector. The product Ab is the $r \times 1$ matrix

$$Ab = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1c} \\ a_{21} & a_{22} & \dots & a_{2c} \\ \vdots & \vdots & \ddots & \vdots \\ a_{r1} & a_{r2} & \dots & a_{rc} \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_c \end{bmatrix} = \begin{bmatrix} a_{11}b_1 + a_{12}b_2 + \dots + a_{1c}b_c \\ a_{21}b_1 + a_{22}b_2 + \dots + a_{2c}b_c \\ \vdots \\ a_{r1}b_1 + a_{r2}b_2 + \dots + a_{rc}b_c \end{bmatrix}$$

- Eksempel:

$$\begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} \begin{bmatrix} 5 \\ 8 \end{bmatrix} = \begin{bmatrix} 1 \cdot 5 + 2 \cdot 8 \\ 3 \cdot 5 + 8 \cdot 8 \\ 2 \cdot 5 + 9 \cdot 8 \end{bmatrix} = \begin{bmatrix} 21 \\ 79 \\ 82 \end{bmatrix}$$

Multiplication of matrices: Let A be an $r \times c$ matrix and B a $c \times t$ matrix, i.e. $B = [b_1 : b_2 : \dots : b_t]$. The product AB is the $r \times t$ matrix given by:

$$AB = A[b_1 : b_2 : \dots : b_t] = [Ab_1 : Ab_2 : \dots : Ab_t]$$

Example:

$$\begin{aligned} \begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} \begin{bmatrix} 5 & 4 \\ 8 & 2 \end{bmatrix} &= \left[\begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} \begin{bmatrix} 5 \\ 8 \end{bmatrix} : \begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} \begin{bmatrix} 4 \\ 2 \end{bmatrix} \right] \\ &= \begin{bmatrix} 1 \cdot 5 + 2 \cdot 8 & 1 \cdot 4 + 2 \cdot 2 \\ 3 \cdot 5 + 8 \cdot 8 & 3 \cdot 4 + 8 \cdot 2 \\ 2 \cdot 5 + 9 \cdot 8 & 2 \cdot 4 + 9 \cdot 2 \end{bmatrix} = \begin{bmatrix} 21 & 8 \\ 79 & 28 \\ 82 & 26 \end{bmatrix} \end{aligned}$$

- **Note** The product AB can only be formed if the number of rows in B and the number of columns in A are the same. On that case, A and B are said to be conforme.
- **Note** In general AB and BA are not identical.

A mnemonic for matrix multiplication is :

$$\begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} \begin{bmatrix} 5 & 4 \\ 8 & 2 \end{bmatrix} = \begin{array}{c|cc} & 5 & 4 \\ & 8 & 2 \\ \hline 1 & 2 & 1 \cdot 5 + 2 \cdot 8 & 1 \cdot 4 + 2 \cdot 2 \\ 3 & 8 & 3 \cdot 5 + 8 \cdot 8 & 3 \cdot 4 + 8 \cdot 2 \\ 2 & 9 & 2 \cdot 5 + 9 \cdot 8 & 2 \cdot 4 + 9 \cdot 2 \end{array} = \begin{bmatrix} 21 & 8 \\ 79 & 28 \\ 82 & 26 \end{bmatrix}$$

Special matrices:

- An $n \times n$ matrix is said to be a square matrix
- A matrix with 0 on all entries is the 0-matrix and is often written simply as 0 (or as $0_{r \times c}$ to emphasize the dimension).
- A matrix consisting of 1s in all entries is often written J (or as $J_{r \times c}$ to emphasize the dimension).
- A square matrix with 0 on all off-diagonal entries and elements d_1, d_2, \dots, d_n on the diagonal is said to be a diagonal matrix and is often written $\text{diag}\{d_1, d_2, \dots, d_n\}$
- A diagonal matrix with 1s on the diagonal is called the unity matrix and is denoted I (or $I_{n \times n}$ to emphasize the dimension).
- A matrix A is a symmetric matrix $A = A^T$.

Some rules for matrix operations: For (conformable) matrices A, B and C the following rules apply

$$(A + B)^T = A^T + B^T$$

$$(AB)^T = B^T A^T$$

$$A(B + C) = AB + AC$$

$$AB = AC \not\Rightarrow B = C$$

Inverse of a matrix: The inverse of an $n \times n$ matrix A is the matrix B (which is also $n \times n$) which multiplied with A gives the identity matrix I . That is,

$$AB = BA = I.$$

One says that B is A 's inverse and writes $B = A^{-1}$.

- **Note** Only square matrices can have an inverse.
- **Note** Not all square matrices have an inverse.
- **Note** When the inverse exists, it is unique.
- **Note** Finding the inverse of a large matrix A is numerically complicated.

Example 1. It is easy find the inverse for a 2×2 matrix. When

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

then the inverse is

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

under the assumption that $ad - bc \neq 0$. The number $ad - bc$ is called the determinant of A , sometimes written $\det(A)$.

If the determinant $\det(A) = 0$, then A has no inverse. *fin*

Example 2. Finding the inverse of a diagonal matrix is easy: Let

$$A = \begin{bmatrix} a_1 & 0 & \dots & 0 \\ 0 & a_2 & & 0 \\ \vdots & & \ddots & 0 \\ 0 & 0 & \dots & a_n \end{bmatrix}$$

where all $a_i \neq 0$. Then the inverse is

$$A^{-1} = \begin{bmatrix} \frac{1}{a_1} & 0 & \dots & 0 \\ 0 & \frac{1}{a_2} & & 0 \\ \vdots & & \ddots & 0 \\ 0 & 0 & \dots & \frac{1}{a_n} \end{bmatrix}$$

If one $a_i = 0$ then A^{-1} does not exist.

fin

Generalized inverse: Not all square matrices have an inverse. However all square matrices have a *generalized inverse*.

A generalized inverse of a square matrix A is a matrix A^- satisfying that

$$AA^-A = A$$

Any square matrix has an infinite number of generalized inverses.

Linear Combinations

Let a_1, a_2, \dots, a_c be r -vectors and let $A = [a_1 : a_2 : \dots : a_c]$ be the corresponding $r \times c$ matrix.

Let $v = (v_1, v_2, \dots, v_c)^\top$ be a c -vector and let

$$x = Av = a_1v_1 + a_2v_2 + \dots + a_cv_c = \sum_j a_jv_j$$

Then the r -vector x is said to be a linear combination of a_1, a_2, \dots, a_c .

Let $w = (w_1, w_2, \dots, w_c)^\top$ be another c vector and let correspondingly $y = Aw = \sum_j a_jw_j$.

Then the following can be noted:

- For a number α the vector $\alpha x = \alpha(Av) = A(\alpha v)$ is also a linear combination of a_1, a_2, \dots, a_c .
- The sum $x + y = Av + Aw = A(v + w)$ is also a linear combination of a_1, a_2, \dots, a_c .
- Hence if x and y are both linear combination a_1, a_2, \dots, a_c then so is the sum $\alpha x + \beta y$ where α and β are numbers.

n -dimensional Spaces

A 2-vector $x = (x_1, x_2)$ can be regarded as the point with coordinates (x_1, x_2) in a 2-dimensional coordinate system, i.e. in the plane.

Likewise a 3-vector $x = (x_1, x_2, x_3)$ can be regarded as the point with coordinates (x_1, x_2, x_3) in a 3-dimensional coordinate system, i.e. in space.

In general an n -vector $x = (x_1, x_2, \dots, x_n)$ can be regarded as the point with coordinates (x_1, x_2, \dots, x_n) in an n -dimensional coordinate system, i.e. in an n -dimensional space. Such a space shall here be referred to as R^n . Its hard to draw!

To justify such n -dimensional spaces, suppose x consists of a location of an object (that takes 3 coordinates), the temperature of the object (that occupies one coordinate) and the time (that also occupies one coordinate). Hence the total information about the object can be regarded as a point in a 5-dimensional space.

Note that If x and y are both vectors in R^n then so is the sum $\alpha x + \beta y$.

Linear Subspaces

Consider a set a_1, a_2, \dots, a_c of r -vectors.

We can regard these vectors as “building blocks” for creating new vectors as linear combinations of the building blocks. Any such vector is an r -vector

The set of vectors which can be created as linear combinations of the “building blocks” is called a linear subspace of R^r .

Such a space, let us call it L , is said to be spanned by a_1, a_2, \dots, a_c and we write $L = \text{span}(a_1, a_2, \dots, a_c)$.

Example 3. Consider the vectors

$$a_1 = \begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix}, \quad a_2 = \begin{bmatrix} 1 \\ 5 \\ 7 \end{bmatrix}$$

Hence $\text{span}(a_1, a_2)$ is the set of vectors which can be written as

$$y = \begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix} v_1 + \begin{bmatrix} 1 \\ 5 \\ 7 \end{bmatrix} v_2$$

for alle possible choices of $v = (v_1, v_2)$.

fin

More precisely, L consists of all vectors of the form

$$a_1v_1 + a_2v_2 + \cdots + a_cv_c$$

for all possible choices of c -vectors $v = (v_1, \dots, v_c)$.

It is common to organize the building blocks as a matrix $A = [a_1 : \cdots : a_c]$. Then another way of describing L is as the set of vectors that can be written as Av , or more precisely

$$L = \{y | y = Av \text{ for all possible vectors } v\}$$

Frequently one uses the name $\text{span}(A)$ for L .

There are some additional aspects of subspaces of which a few will be illustrated:

Example 4. Consider again the subspace $L = \text{span}(a_1, a_2)$ where

$$a_1 = (2, 6, 4)^T \quad a_2 = (1, 5, 7)^T$$

- A question is whether all vectors $y = (y_1, y_2, y_3)^T$ can be written as $y = a_1v_1 + a_2v_2$?

The answer is “no”, for example $y = (1, 5, 3)$ can not be written in that form.

- Another question is whether there are other ways of representing L ?

The answer is “yes” – there are infinitely many. To pick one, let $b_1 = a_1 + a_2$ and $b_2 = a_1 - a_2$. Then $L = \text{span}(b_1, b_2)$.

fin

- **Note** The 0-vector belongs to all linear subspaces. In the previous example one gets $y = 0$ when choosing $\alpha = (0, 0, 0)$.)

Linear dependence and independence

Linearly dependent vectors: A set of vectors a_1, \dots, a_c are linearly dependent if one of them can be written as a linear combination of the others, for example if

$$a_c = \sum_{j=1}^{c-1} v_j a_j$$

where the v_j s are numbers.

Linearly independent vectors: If none of the vectors a_1, \dots, a_c can be written as a linear combination of the others, the set is said to be linearly independent.

Throw-out-technique: If one vector, say a_c , can be written as a linear combination of the other vectors, then it can be thrown away with changing the structure of the space, i.e.

$$\text{span}(a_1, \dots, a_c) = \text{span}(a_1, \dots, a_{c-1})$$

This process can go on until one ends up with a set of linearly independent vectors.

This allow us to find a representation of the which is as simple (economical) as possible.

Example 5. Consider the vectors

$$a_1 = \begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix}, \quad a_2 = \begin{bmatrix} 1 \\ 5 \\ 7 \end{bmatrix}, \quad a_3 = \begin{bmatrix} 0 \\ 2 \\ 5 \end{bmatrix} \quad \text{og} \quad x = \begin{bmatrix} 3 \\ 13 \\ 16 \end{bmatrix}$$

1. The vector x is a linear combination of a_1, a_2 and a_3 , since $x = a_1 + a_2 + a_3$.
2. Since $a_3 = a_2 - \frac{1}{2}a_1$, the a_i -vectors are linearly dependent. Consequently x can be written as a linear combination of only a_1 og a_2 , because $x = \frac{1}{2}a_1 + 2a_2$.
3. The vectors a_1, a_2 are linearly independent and so are the sets a_1, a_3 and a_2, a_3 .

fin

Basis of a subspace: If the vectors a_1, \dots, a_c span a given subspace L and are linearly independent, they are said to be a basis for L .

Any linear subspace has infinitely many different bases.

Dimension of a linear subspace: Yet all bases of a linear subspace share a common feature: They have the same number of elements. The number of elements of a basis is the *dimension* of the subspace.

Throw-away: Having a linearly dependent set of vectors a_1, \dots, a_c one can always apply the throw-away-technique to obtain a linearly independent set of vectors. This set is then a basis

for $\text{span}(a_1, \dots, a_c)$.

Example 6. Consider the vectors

$$a_1 = \begin{bmatrix} 2 \\ 6 \\ 4 \end{bmatrix}, \quad a_2 = \begin{bmatrix} 1 \\ 5 \\ 7 \end{bmatrix}, \quad a_3 = \begin{bmatrix} 0 \\ 2 \\ 5 \end{bmatrix}$$

$$b_1 = \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} \quad \text{and} \quad b_2 = \begin{bmatrix} 2 \\ 8 \\ 9 \end{bmatrix}$$

and the corresponding matrices $A = [a_1 : a_2 : a_3]$, $\tilde{A} = [a_1 : a_2]$ og $B = [b_1 : b_2]$.

1. Since $a_3 = a_2 - \frac{1}{2}a_1$, the a_i vectors are linearly dependent.

fin

- **Note** Since $L = \text{span}(A) = \text{span}(B)$ one can think of the matrices A and B as two *different* ways of representing the *same* linear subspace.

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Projections onto Linear Subspaces

Example 7. Consider the vector $a = (2, 2)$ and $y = (1, 2)$.

Clear y is not in $\text{span}(a)$. In statistics the following question is extremely important: Can we find a vector \hat{y} in $\text{span}(a)$ which is as “close to” y as possible?

The answer is “yes”: Find the (orthogonal) projection of the point y onto the line going through a . There is a simple mathematical expression for obtaining \hat{y} , namely

$$\hat{y} = a(a^T a)^{-1} a^T y = \begin{bmatrix} 2 \\ 2 \end{bmatrix} \frac{1}{8} [2, 2] \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} \frac{3}{2} \\ \frac{3}{2} \end{bmatrix}$$

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The property of \hat{y} is that the length of $y - \hat{y}$ is as small as possible.

Moreover, $y - \hat{y}$ and \hat{y} are orthogonal. *fin*

In general let y be an r -vector and let $A = [a_1 : \dots : a_c]$ be an $r \times c$ matrix.

Then there always exist a vector \hat{y} in $\text{span}(A)$ which is as close to y as possible.

If y is in $\text{span}(A)$, then $\hat{y} = y$ because in this case the length of $y - \hat{y}$ is zero.

If y is not in $\text{span}(A)$ then the expression is as follows: Assume that all columns of A are linearly independent. (Recall that if that is not

the case we can throw away redundant columns without changing the space spanned by those remaining.)

Then $\hat{y} = Py$ where

$$P = A(A^T A)^{-1} A^T$$

is the projection matrix onto $\text{span}(A)$.

It then holds that

1. Py is in $\text{span}(A)$.
2. Py is the vector in $\text{span}(A)$ which is closest to y (in the sense that the length of $y - \hat{y}$ is minimized).
3. $Py = y$ if and only if y is already in $\text{span}(A)$.

Example 8. Consider the 3×2 matrix $A = [a_1 : a_2]$, where

$$a_1 = \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} \quad \text{og} \quad a_2 = \begin{bmatrix} 2 \\ 8 \\ 9 \end{bmatrix}$$

Then the projection matrix onto $\text{span}(A)$ is $P = A(A^\top A)^{-1}A^\top$. To find P we first calculate

$$A^\top A = \begin{bmatrix} 1 & 3 & 2 \\ 2 & 8 & 9 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} = \begin{bmatrix} 14 & 44 \\ 44 & 149 \end{bmatrix}$$

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Hence

$$(X^\top X)^{-1} = \frac{1}{150} \begin{bmatrix} 149 & -44 \\ -44 & 14 \end{bmatrix}$$

From this we find

$$\begin{aligned} (X^\top X)^{-1}X^\top &= \frac{1}{150} \begin{bmatrix} 149 & -44 \\ -44 & 14 \end{bmatrix} \begin{bmatrix} 1 & 3 & 2 \\ 2 & 8 & 9 \end{bmatrix} \\ &= \frac{1}{150} \begin{bmatrix} 61 & 95 & 98 \\ -16 & -20 & 38 \end{bmatrix} \end{aligned}$$

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Finally we find

$$\begin{aligned} P = A(A^T A)^{-1} A^T &= \frac{1}{150} \begin{bmatrix} 1 & 2 \\ 3 & 8 \\ 2 & 9 \end{bmatrix} \begin{bmatrix} 61 & 95 & 98 \\ -16 & -20 & 38 \end{bmatrix} \\ &= \frac{1}{150} \begin{bmatrix} 29 & 55 & -22 \\ 55 & 125 & 10 \\ -22 & 10 & 146 \end{bmatrix} \end{aligned}$$

fin

Exercises in linear algebra

Exercise 1. 1. Are the vectors $(1, 1)$ and $(1, 2)$ orthogonal?

2. Are $(1, 1)$ and $(2, -2)$?

3. Are $(1, 1)$ and $(-1, -1)$?

4. Make a drawing which illustrates these vectors

Exercise 2. Let

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} .$$

1. Is A symmetrical?
2. Is $A^T A$ symmetrical?
3. Is AA^T symmetrical?
4. What is the result from adding A and A^T ?

Exercise 3. Let

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}, \text{ and } B = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}.$$

Calculate AB and BA . What can be concluded from this?

Exercise 4. Let $a = (1, 1, 1, 0, 0, 0)^T$ be a 6×1 matrix. Find aa^T and $a^T a$.

Exercise 5. Let

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

and

$$B = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Calculate AB . What can be concluded from this?

Exercise 6. What is the inverse to the 3×3 matrix $\text{diag}(1, 4, 9)$?

Exercise 7. Two equations with two unknowns. Convince yourself

that the system of equations

$$\begin{aligned}x_1 + 2x_2 &= 3 \\2x_1 + 3x_2 &= 4\end{aligned}$$

can be written as

$$\begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \end{bmatrix},$$

i.e. as $Ax = b$. Find A^{-1} and use this for solving the system of equations as follows:

$$x = Ix = A^{-1}Ax = A^{-1}b.$$

Exercise 8. Let

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}.$$

1. How do vectors of the form Av look when $v = (v_1, v_2)^\top$?
2. Find the projection matrix $P = A(A^\top A)^{-1}A^\top$.
3. Let $y = (1, 3, 5, 7)^\top$. Find Py .