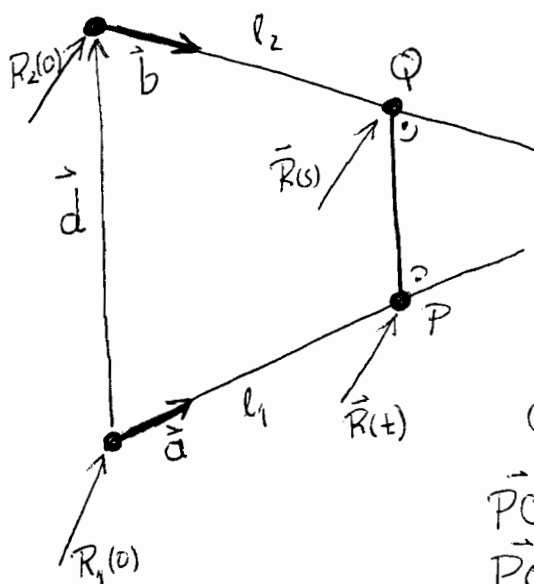


"Oblique lines"



$$\begin{aligned}\vec{P} &= \vec{R}_1(t) = \vec{R}_1 + \vec{a}t \\ \vec{Q} &= \vec{R}_2(s) = \vec{R}_2(0) + \vec{b}s \\ \text{Let } \vec{d} &= \vec{R}_2(0) - \vec{R}_1(0) \\ \vec{PQ} &= \vec{R}_2(s) - \vec{R}_1(t) \\ &= \vec{d} + \vec{b}s - \vec{a}t\end{aligned}$$

Orthogonality:

$$\begin{aligned}\vec{PQ} \cdot \vec{a} &= 0 \Rightarrow \vec{d} \cdot \vec{a} + s \vec{b} \cdot \vec{a} - t \vec{a} \cdot \vec{a} = 0 \\ \vec{PQ} \cdot \vec{b} &= 0 \Rightarrow \vec{d} \cdot \vec{b} + s \vec{b} \cdot \vec{b} - t \vec{a} \cdot \vec{b} = 0\end{aligned}$$

Get system of two equations in two unknowns, t and s :

$$\left. \begin{aligned}(\vec{a} \cdot \vec{a})t - (\vec{a} \cdot \vec{b})s &= \vec{a} \cdot \vec{d} \\ (\vec{a} \cdot \vec{b})t - (\vec{b} \cdot \vec{b})s &= \vec{b} \cdot \vec{d}\end{aligned} \right\} \text{ solve by Cramer's rule:}$$

$$\begin{aligned}t &= \frac{\begin{vmatrix} \vec{a} \cdot \vec{d} & -(\vec{a} \cdot \vec{b}) \\ \vec{b} \cdot \vec{d} & -(\vec{b} \cdot \vec{b}) \end{vmatrix}}{\begin{vmatrix} \vec{a} \cdot \vec{a} & -(\vec{a} \cdot \vec{b}) \\ \vec{a} \cdot \vec{b} & -(\vec{b} \cdot \vec{b}) \end{vmatrix}} \stackrel{(*)_1}{=} \frac{\begin{vmatrix} \vec{a} \cdot \vec{d} & \vec{a} \cdot \vec{b} \\ \vec{b} \cdot \vec{d} & \vec{b} \cdot \vec{b} \end{vmatrix}}{\begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} \\ \vec{a} \cdot \vec{b} & \vec{b} \cdot \vec{b} \end{vmatrix}} \stackrel{(**)_1}{=} \frac{(\vec{a} \times \vec{b}) \cdot (\vec{d} \times \vec{b})}{(\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{b})} \\ s &= \frac{\begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{d} \\ \vec{a} \cdot \vec{b} & \vec{b} \cdot \vec{d} \end{vmatrix}}{\begin{vmatrix} \vec{a} \cdot \vec{a} & -(\vec{a} \cdot \vec{b}) \\ \vec{a} \cdot \vec{b} & -(\vec{b} \cdot \vec{b}) \end{vmatrix}} \stackrel{(*)_2}{=} \frac{\begin{vmatrix} \vec{a} \cdot \vec{d} & \vec{a} \cdot \vec{a} \\ \vec{b} \cdot \vec{d} & \vec{b} \cdot \vec{a} \end{vmatrix}}{\begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{b} \cdot \vec{a} \\ \vec{a} \cdot \vec{b} & \vec{b} \cdot \vec{b} \end{vmatrix}} \stackrel{(**)_2}{=} \frac{(\vec{a} \times \vec{b}) \cdot (\vec{d} \times \vec{a})}{(\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{b})}\end{aligned}$$

Example

$$\begin{aligned}\text{If } l_1: \frac{x-1}{3} = \frac{y}{2} = z &: \vec{R}_1(t) = (1, 0, 0) + (3, 2, 1)t \quad \begin{cases} \vec{a} = (3, 2, 1) \\ \vec{b} = (2, 1, -1) \\ \vec{d} = (1, 0, 0) \end{cases} \\ l_2: \frac{x}{2} = y = -z &: \vec{R}_2(s) = (0, 0, 0) + (2, 1, -1)s \\ \vec{a} \times \vec{b} &= (-3, 5, -1), |\vec{a} \times \vec{b}| = \sqrt{35} \\ \vec{d} \times \vec{a} &= (0, 1, -2), \vec{d} \times \vec{b} = (0, -1, 1) \\ \begin{cases} t = \frac{(\vec{a} \times \vec{b}) \cdot (\vec{d} \times \vec{b})}{|\vec{a} \times \vec{b}|^2} = -4/35 \\ s = \frac{(\vec{a} \times \vec{b}) \cdot (\vec{d} \times \vec{a})}{|\vec{a} \times \vec{b}|^2} = +7/35 = +1/5 \end{cases} \\ P(4/35) &= (1, 0, 0) + (3, 2, 1)4/35 = (23/35, 8/35, 4/35) \\ Q(-1/5) &= (2, 1, -1)(-1/5) = (-2/5, -1/5, 1/5) \Rightarrow PQ^2 = 9/35\end{aligned}$$

NOTE: $|\vec{PQ}| = \frac{|\vec{d} \cdot \vec{a} \times \vec{b}|}{|\vec{a} \times \vec{b}|}$ gives shortest distance

Here $|\vec{PQ}| = \frac{|1-3|}{\sqrt{35}} = \frac{2}{\sqrt{35}}$

(*) using facts that $\begin{vmatrix} r\alpha & \beta \\ r\gamma & \delta \end{vmatrix} = r \begin{vmatrix} \alpha & \beta \\ \gamma & \delta \end{vmatrix}$, $\begin{vmatrix} \alpha & \beta \\ \gamma & \delta \end{vmatrix} = - \begin{vmatrix} \beta & \alpha \\ \delta & \gamma \end{vmatrix}$

(**) using identity $\begin{vmatrix} \vec{a} \cdot \vec{b} & \vec{b} \cdot \vec{c} \\ \vec{a} \cdot \vec{d} & \vec{b} \cdot \vec{d} \end{vmatrix} = (\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d})$