

Lecture 9

Convex quadratic programming

- quadratic optimization problems
- (quadratically constrained) quadratic programming
- second-order cone programming
- examples and applications

Minimizing a quadratic function

$$\text{minimize } f(x) = x^T P x + 2q^T x + r$$

nonconvex case ($P \not\succeq 0$): unbounded below

proof: take $x = tv$, $t \rightarrow \infty$, where $Pv = \lambda v$, $\lambda < 0$

convex case ($P \succeq 0$): x is optimal if and only if

$$\nabla f(x) = 2Px + 2q = 0$$

two cases:

- $q \in \text{Range}(P)$: $f^* > -\infty$
- $q \notin \text{Range}(P)$: unbounded below

important special case, $P \succ 0$:

unique optimal point $x_{\text{opt}} = -P^{-1}q$; $f^* = r - q^T P^{-1}q$

Quadratic functions and forms

- quadratic function

$$\begin{aligned} f(x) &= x^T P x + 2q^T x + r \\ &= \begin{bmatrix} x \\ 1 \end{bmatrix}^T \begin{bmatrix} P & q \\ q^T & r \end{bmatrix} \begin{bmatrix} x \\ 1 \end{bmatrix} \end{aligned}$$

convex if and only if $P \succeq 0$

- quadratic form $f(x) = x^T P x$
convex if and only if $P \succeq 0$

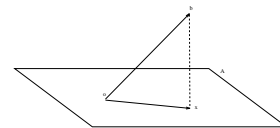
- Euclidean norm $f(x) = \|Ax + b\|$
(f^2 is a convex quadratic function ...)

Least-squares problems

minimize Euclidean norm

($A = [a_1 \cdots a_n]$ full rank, skinny)

$$\text{minimize } \|Ax - b\|$$

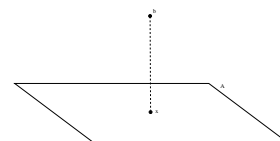


$$\text{solution: } x_{\text{ls}} = (A^T A)^{-1} A^T b$$

minimum norm solution

(A full rank, fat)

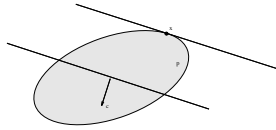
$$\begin{aligned} &\text{minimize } \|x\| \\ &\text{subject to } Ax = b \end{aligned}$$



$$\text{solution: } x_{\text{mn}} = A^T (A A^T)^{-1} b$$

Minimizing a linear function with quadratic constraint

$$\begin{aligned} &\text{minimize } c^T x \\ &\text{subject to } x^T A x \leq 1 \\ &(A = A^T \succ 0) \end{aligned}$$



$$x_{\text{opt}} = -A^{-1}c / \sqrt{c^T A^{-1}c}$$

proof. Change of variables $y = A^{1/2}x$, $\tilde{c} = A^{-1/2}c$

$$\begin{aligned} &\text{minimize } \tilde{c}^T y \\ &\text{subject to } y^T y \leq 1 \end{aligned}$$

optimal solution: $y_{\text{opt}} = -\tilde{c} / \|\tilde{c}\|$

QCQP and SOCP

quadratically constrained quadratic programming (QCQP):

$$\begin{aligned} &\text{minimize } x^T P_0 x + 2q_0^T x + r_0 \\ &\text{subject to } x^T P_i x + 2q_i^T x + r_i \leq 0, \quad i = 1, \dots, L \end{aligned}$$

- convex if $P_i \succeq 0$, $i = 0, \dots, L$
- nonconvex QCQP **very difficult**

second-order cone programming (SOCP):

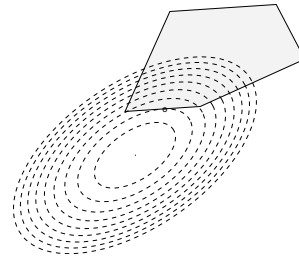
$$\begin{aligned} &\text{minimize } c^T x \\ &\text{subject to } \|A_i x + b_i\| \leq e_i^T x + d_i, \quad i = 1, \dots, L \end{aligned}$$

includes QCQP (QP, LP)

Quadratic program (QP)

quadratic objective, linear inequalities & equalities

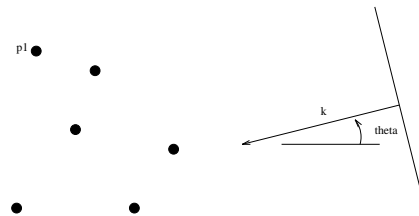
$$\begin{aligned} &\text{minimize } x^T P x + 2q^T x + r \\ &\text{subject to } Ax \preceq b, \quad Fx = g \end{aligned}$$



convex optimization problem if $P \succeq 0$

very hard problem if $P \not\succeq 0$

Phased-array antenna beamforming



- omnidirectional antenna elements at positions $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$
- unit plane wave incident from angle θ induces in i th element a signal $e^{j(x_i \cos \theta + y_i \sin \theta - \omega t)}$
($j = \sqrt{-1}$, frequency ω , wavelength 2π)
- demodulate to get output $e^{j(x_i \cos \theta + y_i \sin \theta)} \in \mathbf{C}$
- linearly combine with complex weights w_i :

$$y(\theta) = \sum_{i=1}^n w_i e^{j(x_i \cos \theta + y_i \sin \theta)}$$

- $y(\theta)$ is (complex) *antenna array gain pattern*
- $|y(\theta)|$ gives sensitivity of array as function of incident angle θ
- depends on design variables $\text{Re } w, \text{Im } w$
(called *antenna array weights* or *shading coefficients*)

design problem: choose w to achieve desired gain pattern

Sidelobe level minimization

make $|y(\theta)|$ small for $|\theta - \theta_{\text{tar}}| > \alpha$

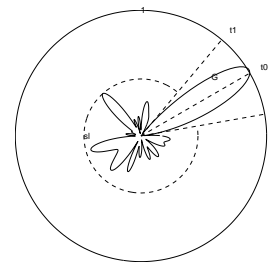
(θ_{tar} : target direction; 2α : beamwidth)

via least-squares (discretize angles)

$$\begin{aligned} &\text{minimize} \quad \sum_i |y(\theta_i)|^2 \\ &\text{subject to} \quad y(\theta_{\text{tar}}) = 1 \end{aligned}$$

(sum over angles outside beam)

least-squares problem with two (real) linear equality constraints



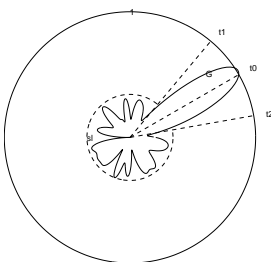
minimize sidelobe level (discretize angles)

$$\begin{aligned} &\text{minimize} \quad \max_i |y(\theta_i)| \\ &\text{subject to} \quad y(\theta_{\text{tar}}) = 1 \end{aligned}$$

(max over angles outside beam)

can be cast as SOCP

$$\begin{aligned} &\text{minimize} \quad t \\ &\text{subject to} \quad |y(\theta_i)| \leq t \\ &\quad \quad \quad y(\theta_{\text{tar}}) = 1 \end{aligned}$$



Extensions

convex (& quasiconvex) extensions:

- $y(\theta_0) = 0$ (null in direction θ_0)
- w is real (amplitude only shading)
- $|w_i| \leq 1$ (attenuation only shading)
- minimize $\sigma^2 \sum_{i=1}^n |w_i|^2$ (thermal noise power in y)
- minimize beamwidth given a maximum sidelobe level

nonconvex extension:

- maximize number of zero weights

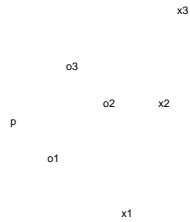
Optimal receiver location

N transmitter frequencies $1, \dots, N$

transmitters @ a_i, b_i use frequency i ($a_i, b_i \in \mathbf{R}^2$)

transmitters @ a_1, a_2, \dots, a_N are wanted

transmitters @ b_1, b_2, \dots, b_N are interfering



(signal) receiver power from a_i : $\|x - a_i\|^{-\alpha}$

(interfering) receiver power from b_i : $\|x - b_i\|^{-\alpha}$
 ($\alpha \approx 2.1$)

worst signal to interference ratio as a function of receiver position x :

$$S/I = \min_i \frac{\|x - a_i\|^{-\alpha}}{\|x - b_i\|^{-\alpha}}$$

what is the optimal receiver location?